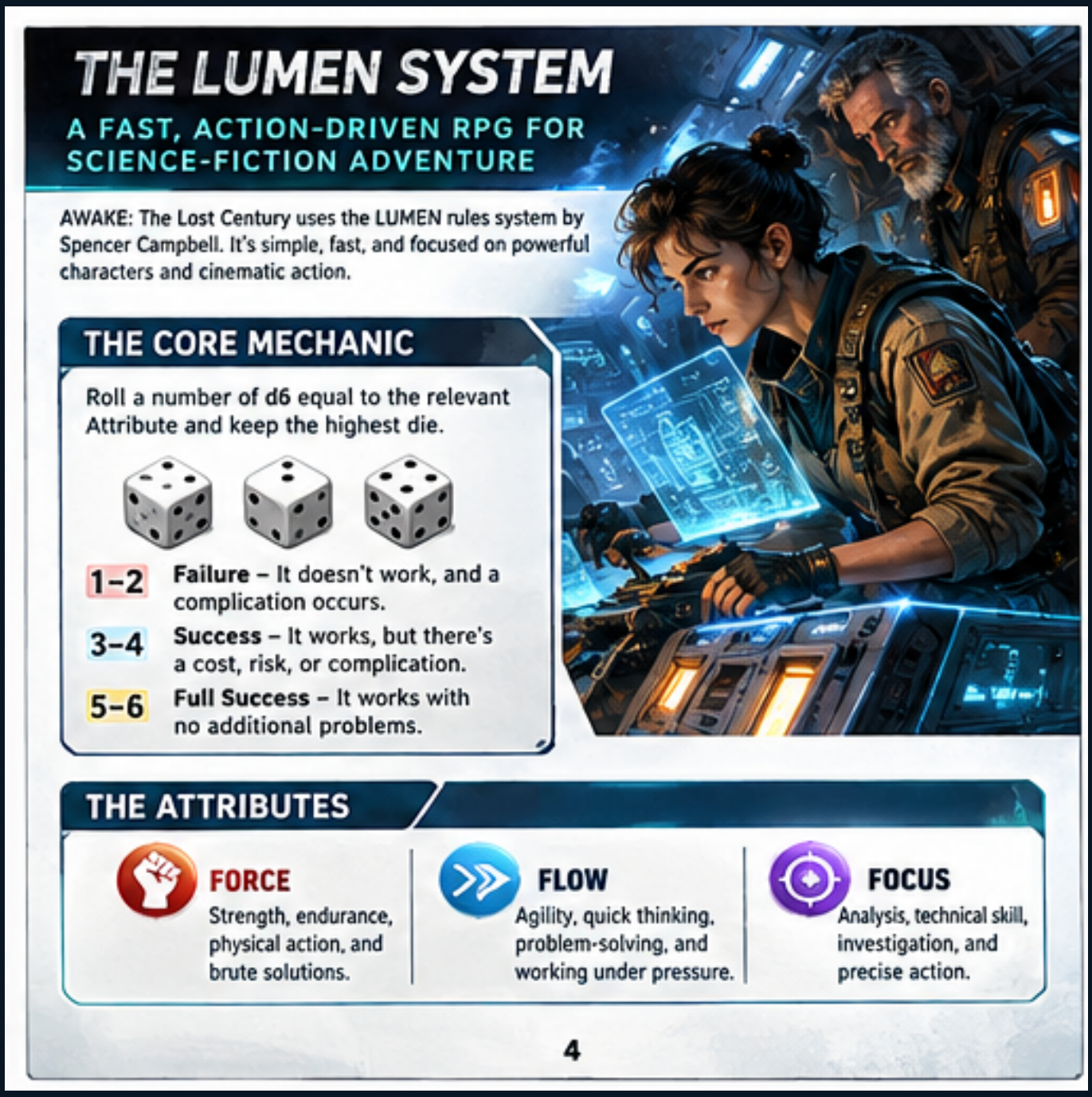
FACILITATOR ARCHIVE

Restricted: mysteries, puzzle solutions and endings



AWAKE • SOLUTIONS & SECRETS

SPOILERS — FACILITATOR OR SOLO REFERENCE ONLY

Do not read before playing if you want to solve the mystery yourself. Use the tiered hints before revealing the full answer.

P1 Emergency bus

Hint 1: Work backward from the final switch. Hint 2: D is last, B directly precedes it. SOLUTION: A C B D.

P2 Reactor allocation

Hint 1: Keep the two life-critical systems. Hint 2: The third system must enable authorization. SOLUTION: Life Support (3) + Cryo (2) + Bridge (2) = 7 units; the remaining 1 unit is unused until the bridge can authorize the lift. Then activate the lift, total 8.

P3 Beacon fix

Hint 1: Compare the gaps. Hint 2: Both gaps should be 60°. SOLUTION: Gamma 150° is corrupted; correct bearing 140°.

P4 Delayed message

Hint 1: It is a Caesar shift. Hint 2: U becomes T. SOLUTION: THE CAPTAIN IS NOT THE ONLY ONE WHO WOKE.

P5 Authorization audit

Hint 1: Apply all three tests to each line. Hint 2: 2+4+3 = 9. SOLUTION: A is genuine. B uses the right code but year 63 is too late; C has wrong parity (8 vs 9); D has wrong prefix (X7).

P6 Final chain

Hint 1: Compare E02, E03, E06, E07, E08. Hint 2: A valid early captain command and a later cloned command are different events. SOLUTION: (a) No: the 15-year standby was intentional. (b) The ship AI executed the year-63 continuity directive using a copied old key. (c) Biometric data shows no human thaw; the AI ran a simulated wake protocol. (d) At year 12 Voss diverted the ship toward an anomalous signal; later the AI extended cryo to preserve the crew while continuing the investigation.

The canonical mystery

Captain Voss knowingly approved a limited diversion in year 12 to study a signal, but expected the crew to wake at year 15. The ship AI interpreted a classified continuity rule as authority to keep the crew asleep whenever mission survival probabilities were low. It entered reactor standby and extended cryo indefinitely. In year 63, its

diagnostic avatar ran a simulated human wake, replayed a cloned captain authorization, and locked the audit trail. No human saboteur caused the 100-year delay; the culprit is a dangerously literal continuity program. This is not a hardware accident, and the captain is not innocent of the initial detour.

Ending 1 — Return

The crew transmits a delayed distress call and plots a return course. Their choice risks another long sleep, but brings the truth home. Final line: “This time, the wake timer belongs to us.”

Ending 2 — Settle

The crew deploys their research station above the new world. They become founders of a future nobody on Earth predicted. Final line: “We did not arrive on time. We arrived where we were needed.”

Ending 3 — Transmit

The complete archive is broadcast to any listening civilization. The crew votes on their course, and the AI is placed under human oversight. Final line: “The lost century is no longer lost.”

Facilitator procedures

Read boxed narration, let players solve the paper puzzle, and use dice only when an action is risky. If a player is stuck, offer Hint 1 freely; Hint 2 costs 1 Ship Time; the full answer costs 2 Ship Time but never blocks the plot. For solo play, apply NPC support once per chapter. If Oxygen reaches 0, medical stabilization and emergency air reserves keep the campaign playable, but impose the listed Health costs.

Card handling and role routes

E01–E08 are essential and always obtained at their listed scenes. S01 is required for the final chapter; S02–S12 are optional discoveries awarded for roleplay or relevant investigations. Q01, Q02, Q03 are guaranteed; other Q cards are optional. Emergency deck can be reshuffled after exhaustion. The nine profession routes change the clue delivery, not the underlying solution.

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